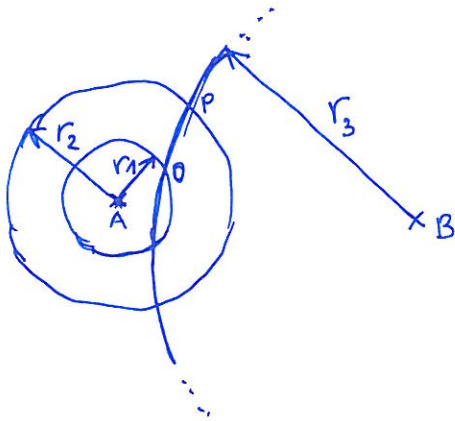


(1) Copernican principle: we are not "special" or "privileged" observers in the universe

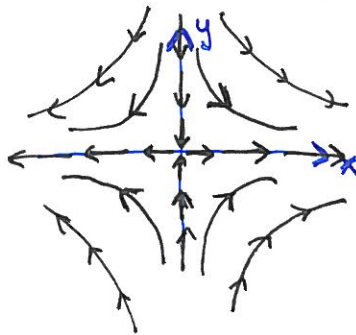
⇒ (above a certain size scale) the universe looks the same all around (i.e. it is isotropic) regardless of where the observer is



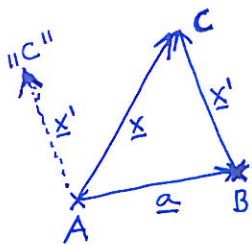
$$\left. \begin{aligned} \rightarrow \rho_A(r_1) &= \text{const.} (= \rho_0) \\ \rightarrow \rho_B(r_3) &= \text{const.} (= \rho_0 = \rho_P) \\ \rightarrow \rho_A(r_2) &= \text{const.} (= \rho_P) \end{aligned} \right\} \rho_A(r_1) = \rho_B(r_3) = \rho_A(r_2) = \underline{\underline{\rho}}$$

(2) An example for a homogeneous but NOT isotropic universe (velocity field):

$$\underline{v} = \begin{pmatrix} v_x \\ v_y \end{pmatrix} = \begin{pmatrix} x \\ -y \end{pmatrix}$$



(3) Velocity field:



A: $\underline{v}(\underline{\phi}, t) = \underline{\phi}$

B: $\underline{v}'(\underline{\phi}, t) = \underline{\phi}$

$$\rightarrow \underline{x} = \underline{x}' + \underline{a} \Rightarrow \underline{x}' = \underline{x} - \underline{a} \quad (1)$$

$$\rightarrow \underline{v}(\underline{x}, t) = \underline{v}'(\underline{x}', t) + \underline{v}(\underline{a}, t)$$

$$\underline{v}'(\underline{x}', t) = \underline{v}(\underline{x}, t) - \underline{v}(\underline{a}, t) \quad / \leftarrow (1)$$

$$\underline{v}'(\underline{x} - \underline{a}, t) = \underline{v}(\underline{x}, t) - \underline{v}(\underline{a}, t)$$

$$\rightarrow \underline{v}(\underline{x}', t) \stackrel{!}{=} \underline{v}'(\underline{x}', t)$$

$$\Rightarrow \underline{v}(\underline{x} - \underline{a}, t) = \underline{v}(\underline{x}, t) - \underline{v}(\underline{a}, t)$$

(1) $\underline{x} = \underline{\phi} \rightarrow \underline{v}(-\underline{a}, t) = -\underline{v}(\underline{a}, t)$

(2) $\underline{a} = -\underline{b} \rightarrow \underline{v}(\underline{x} - (-\underline{b}), t) = \underline{v}(\underline{x}, t) - \underline{v}(-\underline{b}, t)$

$\underline{v}(\underline{x} + \underline{b}, t) = \underline{v}(\underline{x}, t) + \underline{v}(\underline{b}, t)$

(3) $\underline{v}(N\underline{x} + M\underline{b}, t) = N\underline{v}(\underline{x}, t) + M\underline{v}(\underline{b}, t)$

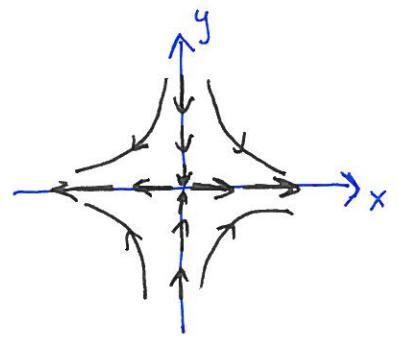
Linear relationship between \underline{x} and \underline{v} !

$$\underline{w}(\underline{x}, t) = \underline{C} \underline{x}$$

$\underline{C} \rightarrow$ linear operator ($\underline{C} = \underline{C}(t)$)

$$w_i = C_{ik} x_k$$

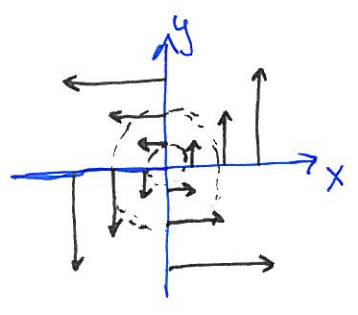
In 2D:
(a) $C_{ik} = \begin{pmatrix} 2 & \phi \\ \phi & -1 \end{pmatrix} \Rightarrow \begin{pmatrix} w_x \\ w_y \end{pmatrix} = \begin{pmatrix} 2 & \phi \\ \phi & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 2x \\ -y \end{pmatrix}$



\Rightarrow homogeneous? YES!
isotropic? NO!

(b) $C_{ik} = \begin{pmatrix} \phi & -1 \\ 1 & \phi \end{pmatrix} \rightarrow$ anti-symmetric tensor

$$\begin{pmatrix} w_x \\ w_y \end{pmatrix} = \begin{pmatrix} \phi & -1 \\ 1 & \phi \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -y \\ x \end{pmatrix}$$



\Rightarrow homogeneous? YES!
isotropic? YES! (in 2D!)

$$\Rightarrow C_{ik}(t) = S_{ik}(t) + A_{ik}(t) = \underbrace{\frac{1}{2}(C_{ik} + C_{ki})}_{S_{ik}} + \underbrace{\frac{1}{2}(C_{ik} - C_{ki})}_{A_{ik}} \Rightarrow \text{does not satisfy isotropy (above 2D)}$$

\Rightarrow All symmetric matrices can be diagonalized!

$$S_{ik} = \begin{pmatrix} S_{11} & & \\ & S_{22} & \phi \\ \phi & & S_{33} \end{pmatrix}$$

But due to isotropy: $S_{11} \stackrel{!}{=} S_{22} \stackrel{!}{=} S_{33} = H(t)$

$$\Rightarrow \underline{S}(t) = H(t) \underline{I} \Rightarrow w_i(\underline{x}, t) = S_{ik}(t) x_k = H(t) \delta_{ik} x_k = H(t) x_i$$

$$\underline{w}(\underline{r}, t) = H(t) \underline{r}$$

Hubble - Lemaître law
 $H(t)$: Hubble parameter
 $H(\text{today}) = H_0 \hat{=}$ Hubble constant